Suspense Payments with Payment Terminal

Payment Terminal – Semi-Integrated

Changes to invoicing related to Suspense Payment Type

- Cash Sale transaction defaults to payment method of Suspense
  - Require a new Card Type of “S” to indicate proper GL Account
- Accept of cash transaction goes directly to payment screen without asking payment method
- Actions in the payment screen
  - Accept will send invoice information to Payment terminal
  - F3 allows change of the amount to go on a card or paid by cash
  - F11 will void the transaction
    - If no monies have been received both the invoice and credit will be posted to the Suspense Account
  - $ will pay the remaining amount of the transaction by cash
- Charge Account cannot change the method of payment to card or cash
  - Must change the Customer to the Cash Account
  - This change offers the option to recalculate pricing
    - The default is a parameterized value that can be set for Y or N
  - Customer setup as COD and/or “$” defaults to S as method of payment
    - These are treated the same as the Cash Account and will be pushed directly to the payment screen when the invoice is accepted
  - **Require a GL Account to use for the Suspense payment method**
  - The Invoice Register can be used to find any transactions posted with the “S” payment code
    - Used to determine errors.
  - All cash transactions are reported on the invoice register with the card type used by the customer. This is not entered by the sales clerk.

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