

Bump All Price levels

1. You will want to update the pricing on all items. This can be done via the following menu path:

6. Inventory > 4. Pricing > 5. On-Line Price Changes > 3. All Categories - By %age

In this screen, you will want to enter in the 3% increase against all price levels. Similar to this:

Change Prices For

1	Category	All categories										
3	Price Level		4	Only Blank?			N	(Y / N)	5	Ignore Locked?	N	(Y/N)
6	Price	1	Becomes Price	1	+	3.00000	%		R=Rounded , C=Cents Rounded			
10	Price	2	Becomes Price	2	+	3.00000	%					
14	Price	3	Becomes Price	3	+	3.00000	%					
18	Price	4	Becomes Price	4	+	3.00000	%					
22	Price	5	Becomes Price	5	+	3.00000	%					
26	Price	0	Becomes Price	.	+	%	.				
30	Price	.	Becomes Price	.	+	%	.				

Starting At

Ending At

any change? 3.

This is assuming you aren't updating your cost. Once you've entered the last set of price level info, F1 will bring you to the 'any change' message and another F1 will begin the process.

2. The next step will be to set the pricing parameters so that your next wave of price updates won't revert back to old pricing matrices. This is accomplished via the following menu path:

6. Inventory > 4. Pricing > 1. Data Maintenance > 4. Reset Multipliers By %

In This screen you can opt to modify Stocked item parameters, Non-Stocked parameters or both. In this case, I assume that you would be bumping the sell prices on both, so the screen would look like this:

Alternate Pricing Parameters

Alternate Stocked Pricing Parameters

Y

(Y/N)

Alternate non-Stocked Pricing Parameters

Y

(Y/N)

Alternate Price Level 1	Y	(Y/N)	By	3.0	% With Rounding		(R)ounded (C)ents Rounded
Alternate Price Level 2	Y	(Y/N)	By	3.0	% With Rounding		
Alternate Price Level 3	Y	(Y/N)	By	3.0	% With Rounding		
Alternate Price Level 4	Y	(Y/N)	By	3.0	% With Rounding		
Alternate Price Level 5	Y	(Y/N)	By	3.0	% With Rounding		
Alternate Price Level 6	N	(Y/N)	By	.0	% With Rounding		

Any change? **4.**

Again, assuming you are only applying this to sell prices, not cost.

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